

Java Development with Eclipse

Lab 1 The resource perspective

1. Creating the Project, package and java classes

Create a Project, File>New>Project,

1. Select Project type ‘Java’. Enter Next.
2. Project name is ‘Lab’. Enter ‘Finish’.

Create a Package, File>New>Package,

1. Enter ‘Lab’ in ‘Source Folder’ text window.
2. Enter ‘eclipseLab’ in ‘name’ text window. Enter ‘Finish’.

Create a Class, File>New>Class,

1. Enter ‘Lab’ in ‘Source Folder’ text window.
2. Enter ‘eclipseLab’ in ‘Package’ window.
3. Enter ‘MemGrab’ in ‘name’ window.
4. Unselect all of the ‘tick boxes’ in the bottom 3 boxes.
5. Enter in ‘Finish’

Enter the following code in the generated ‘MemGrab’ class template:

```
/*
 * Created on 10-Jul-2004
 *
 * To change the template for this generated file go to
 * Window>Preferences>Java>Code Generation>Code and
Comments
*/
package eclipseLab;

/**
 * @author IBM_User
 *
 * To change the template for this generated type comment go to
 * Window>Preferences>Java>Code Generation>Code and
Comments
*/
public class MemGrab {
    public MemGrab()
    {
        StringBuffer buf= new StringBuffer(10000);
    }
}
```

Create another Class, File>New>Class,

1. Enter ‘Lab’ in ‘Source Folder’ text window.
2. Enter ‘eclipseLab’ in ‘Package’ window.
3. Enter ‘RunIt’ in ‘name’ window.
4. Tick the ‘public static void main(String[] args)’ ‘tick box’
5. Enter in ‘Finish’

Enter the following code in the generated ‘RunIt’ class template:

```
/*
 * Created on 10-Jul-2004
 *
 * To change the template for this generated file go to
 * Window>Preferences>Java>Code Generation>Code and
Comments
 */
package eclipseLab;

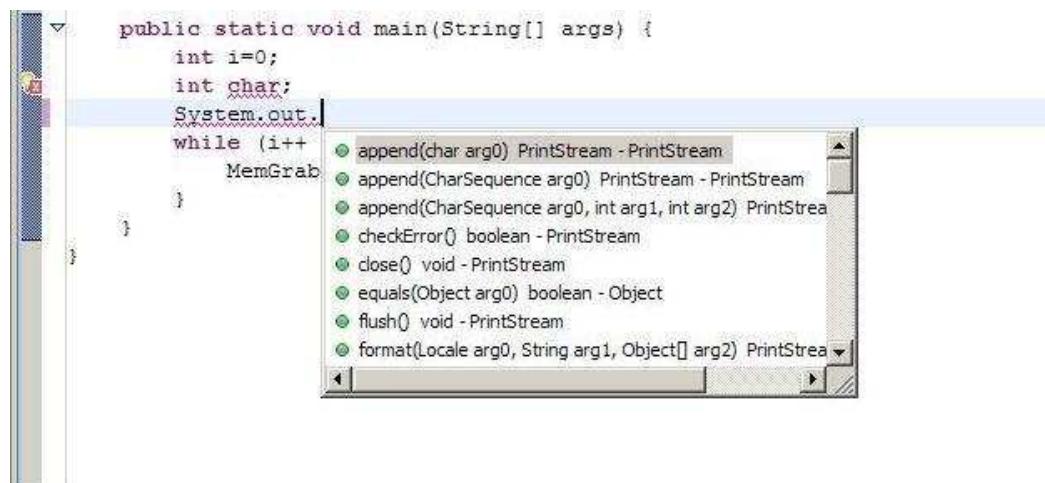
import EclipseLab.MemGrab;

< /**
 * @author IBM_User
 *
 * To change the template for this generated type comment go to
 * Window>Preferences>Java>Code Generation>Code and
Comments
 */
public class RunIt {

    public static void main(String[] args) {
        int i=0;
        int char;
        System.out.println("Label");
        while (i++ < 1000) {
            MemGrab aGrab = new MemGrab();
        }
    }
}
```

2. Code Assist

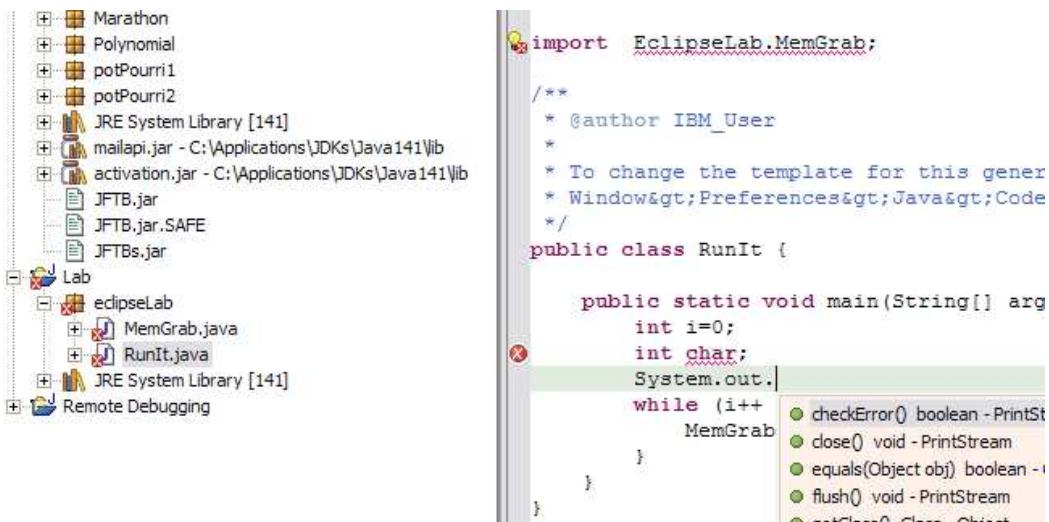
When entering ‘System.out.println’ notice how after entering ‘System.out.’ Eclipse displays a list of proposed methods.



3. Correcting the code errors

Code errors have been ‘placed’ in the code to demonstrate:

1. Icons associated with errors and warnings. Hint, hold the mouse cursor over the error / warning icon for more information.
2. Places where errors and warnings are identified
3. Compilation is done automatically (on file save)



```
import EclipseLab.MemGrab;

/**
 * @author IBM_User
 *
 * To change the template for this generator
 * Window->Preferences->Java->Code
 */
public class RunIt {

    public static void main(String[] args) {
        int i=0;
        int char;
        System.out.|  
        while (i++ < 5) {
            MemGrab
        }
    }
}
```

A tooltip is open over the `System.out.` part of the code, showing a list of available methods:

- checkError() boolean - PrintStream
- close() void - PrintStream
- equals(Object obj) boolean - Object
- flush() void - PrintStream
- println() void - Object

The errors, and corresponding code changes, are:

In RunIt.java

1. Change `import EclipseLab.MemGrab` to `import eclipseLab.MemGrab`
The package name is ‘eclipseLab’ not ‘EclipseLab’
2. Remove ‘int char;’ char is a reserve word and can’t be used as an identifier.

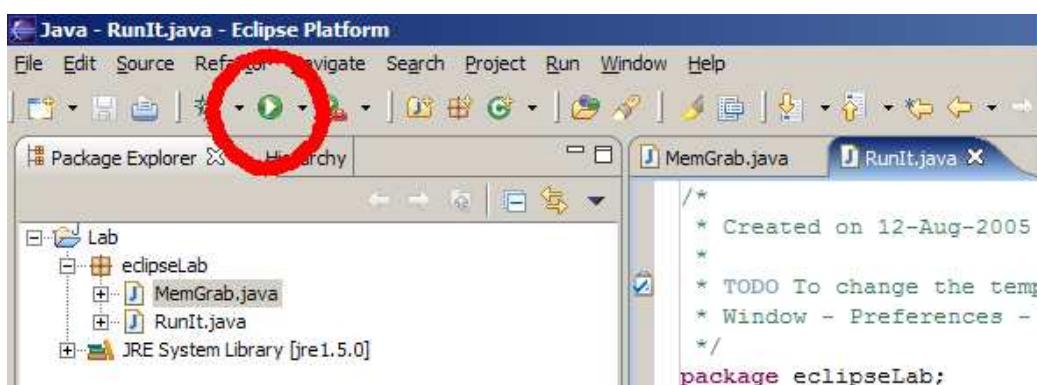
In MemGrab.java

1. Change `stringBuffer` to `StringBuffer`, which is the correct class name.

4. Running the code

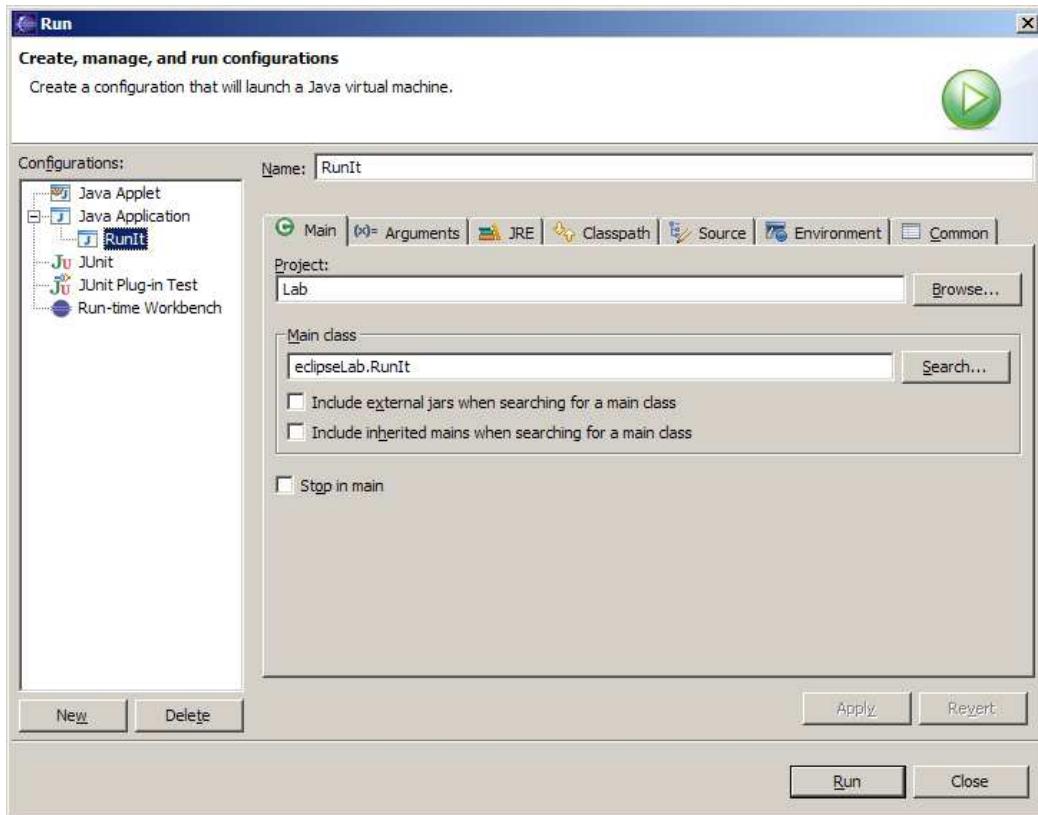
To run the application `eclipseLab.RunIt()` either:

1. ‘Click’ the run button



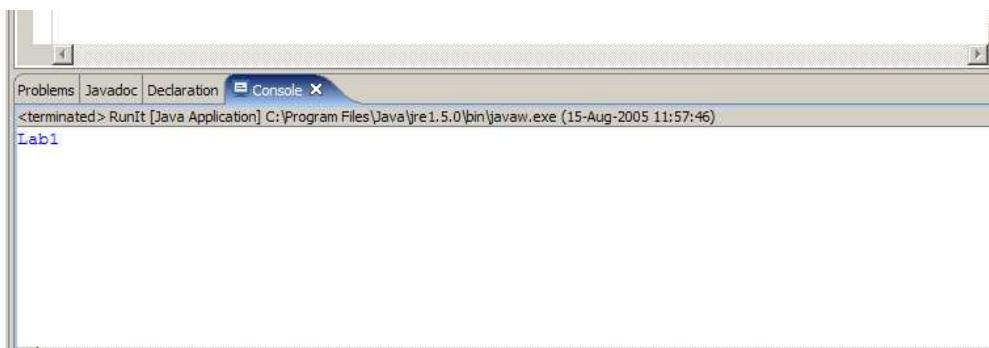
or 2. From the menu, Run>Run

Brings up the following panel:



Click on the 'Run' button...

Click on the 'Console' tab at the bottom of your eclipse workspace to see the output from your code;



5. In case you're interested, verbosegc output

Options can be passed to the JVM via the Arguments tab on the Run>Run configuration panel. Try passing ‘-verbosegc’, as shown below, this JVM option writes details of Garbage Collection activity to the console.

The example application creates a lot of large objects which results in Garbage Collection activity.

