

**8376**

## **Java Application Development using Eclipse Part 2**

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### **Objectives**

- Presentation 1
  - An overview of Eclipse and its Architecture
- Presentation 2
  - **The Debugger**
  - **Plugin's**

## Agenda



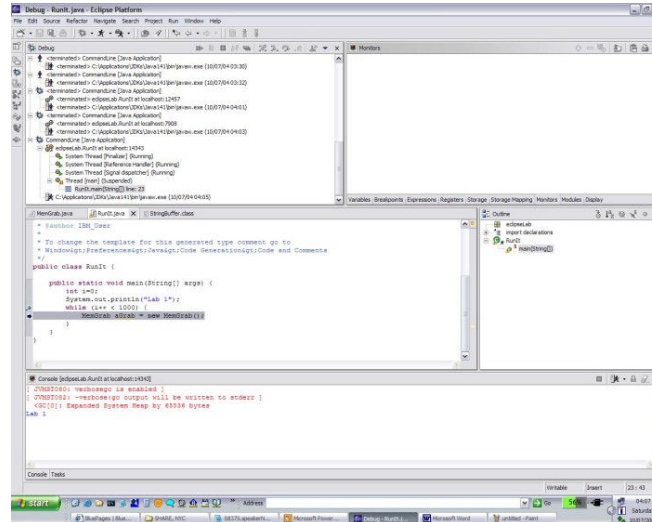
- The Debug Perspective
  - Local debugging
  - Remote debugging
- Plugin's
  - Description
  - Demonstration

## Debug Perspective



- The debug perspective gives you access to functionality which enables the user to run code interactively by:
  1. Stepping through the execution line by line.
  2. Setting break points at places in the code where the execution will suspend
  3. Examining program attributes, such as variables, locks, memory, registers,... at any given (break) point
  4. Modifying variables during program execution.
  5. Modifying code during program execution
- This enables the user to:
  1. Find code errors.
  2. Unit test

## Debug Perspective

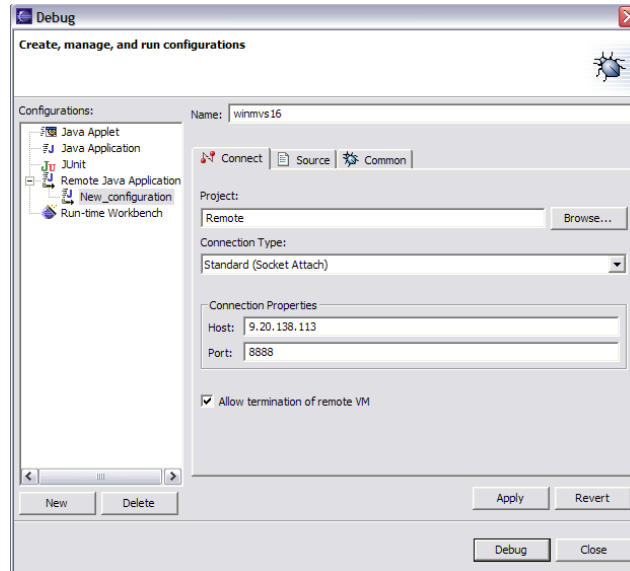


## Remote debugging



- Debug a java application running on z/OS from Eclipse running on a PC.
- Configure Eclipse
  - Build the class to be debugged in a project as before.
  - The source code is the same as on the remote machine
  - Select Run>Debug>Remote Java Application and create a configuration
  - Fill in host (IP address) / port (where the remote VM is accepting connections) and source details, see next slide

## Remote debugging, Eclipse side



## Remote debugging, remote side



- Build the java application with the `-g` flag  
`Javac -g Polynomial.java`
- Start the JVM in server/suspend mode, so that you can then attach the Eclipse Java debugger to it.

The following is the content of a script 'runMe'

```
java -Xdebug -Xnoagent -Djava.compiler=NONE -runjdwp:transport=dt_socket,server=  
=y,suspend=y,address=8888 $* &
```

## Remote debugging, pulling it together



- Start the java application on the remote machine with 'runMe Polynomial'. Polynomial is being executed but is suspended listening on port 8888
- Start the remote debug session in Eclipse. Step through the application and watch the output appear in the remote console.

## Lab 2 summary

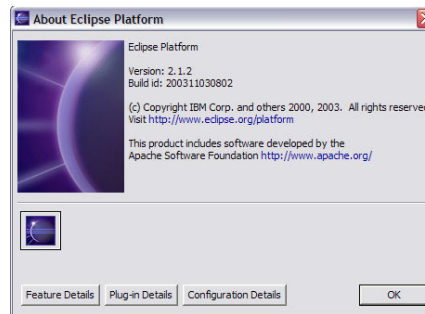


- Setting breakpoints to control program execution
  - Stepping through line by line
  - Entering and leaving functions
  - Resume execution to next breakpoint
  - Conditional breakpoints
- The following can be viewed during execution
  - Variables
  - Thread stacks
- The following can be changed during execution
  - Variables
  - Code (Hot Swapping)

## Plug-in introduction



- Eclipse is a framework which enables plug-in operability and interoperability
- Click on 'Help>About Eclipse Platform' then 'Plug-in Details' to see currently active Plug-ins
- <http://www.eclipse.org/documentation/html/plugins/org.eclipse.platform.doc.isv/>



## Where to get Plug-ins



- Eclipse plug-in download site  
[http://www.eclipseplugincentral.com/Web\\_Links+main.html](http://www.eclipseplugincentral.com/Web_Links+main.html)

Main plugins categories

Application Server (8)	Code Management (13)
Database (12)	Deployment (1)
Documentation (5)	Editor (17)
Entertainment (5)	Graphics (1)
IDE (11)	J2EE Development Platform (6)
J2ME (1)	Languages (14)
Modeling (7)	Network (2)
Other (5)	Profiling (2)
Rich Client Applications (1)	SCM (1)
Source Code Analyzer (6)	Team Development (13)
Testing (8)	Tools (26)
UI (7)	UML (8)
Web (15)	Web Services (4)
XML (6)	

- Also; <http://www.eclipse-plugins.com/>

- 'Ease-of-use' features such as code generation, automatic syntactic checking and code completion reduce the time needed to write software
- Debugging options including, step through execution, breakpoints, display of variable values, memory, registers, ... make finding those algorithmic bugs easier
- Remote debugging facilities will leave you open mouthed.
- Plugin's, if you need something specific, write a plug in !